

STATION 1A

introduction

In this simulation, you can find the materials you will need to solve the conundrum of crabs mysteriously dying. You will soon take on a new identity to become problem solvers on the Oregon Coast. For the duration of the activity, try to think like this person! At the end of the activity, you will be asked to create a product based on the strengths of your role. Read through the roles on the next page and choose a role based on your skillset.

Throughout the activity, you will find QR codes that link to videos, games, and other resources. You may also access the online version of this lesson by following the QR code at the end of your packet on the "additional materials" page.

If you're working in a group of 3 or fewer: each person should select a role that suits their qualifications.
If you're working solo: go ahead and choose any role that you feel called to.

**TIP: Get into it! Play the video below to hear the sounds of the Oregon Coast!*



Dr. Seeksalot

SCIENTIST



Qualifications	curious, problem solver, loves to read, attention to detail
Things you care about	being accurate, understanding the cause of phenomena
Product	summary of the science and ideas for experiments

Fisher Crabbins

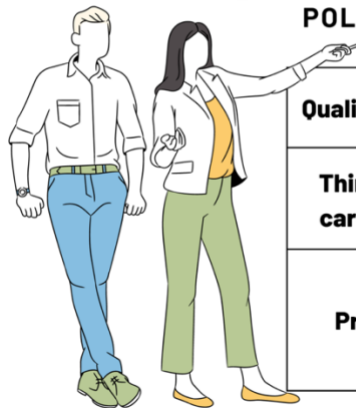
FISHERPERSON



Qualifications	patient, observant, ocean lover, adventurous
Things you care about	the future of fisheries, coastal economy, conservation
Product	community engagement project idea

Rep. Wordsmith

POLICYMAKER



Qualifications	good at writing, enjoy contemplating a better world
Things you care about	creating actionable change to help people and ensure the future is sustainable
Product	public service announcement to raise awareness about climate change and the coastal ocean